

B.E. / B.Tech. Computer Science & Engineering (Model Curriculum) Semester-IV  
**SE204CS - Object Oriented Programming**

P. Pages : 2

Time : Three Hours



**GUG/S/25/13809**

Max. Marks : 80

- Notes :
1. All questions carry equal marks.
  2. Assume suitable data wherever necessary.
  3. Illustrate your answers wherever necessary with the help of neat sketches.

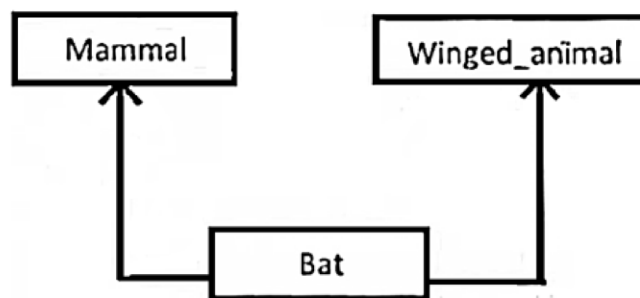
1. a) Explain operators in C++. 8
- b) Explain local and global variable in C++ with example. 8

**OR**

2. a) What is an object? What is the need of an object and how they are created? Illustrate with an example. 8
- b) Explain switch statement with an example. 8
3. a) Write a C++ program to overload sum() function using different types of parameters. 8
- b) Illustrate the concept of object as function arguments with example. 8

**OR**

4. a) Explain memory allocation for objects with an example and draw the neat representation of it. 8
- b) Differentiate between friend function and member function with example in C++. 8
5. a) Explain dynamic initialization of objects with an suitable example. 8
- b) Explain multiple inheritance by implementing below example: 8



**OR**

6. a) Differentiate between constructor and destructor with an example. 8
- b) Explain the need of virtual base class with an example. 8

7. a) Explain the need of this pointer and implement this pointer with a constructor through an example. 8
- b) Differentiate between virtual function and pure virtual function with example. 8

**OR**

8. a) Write a program to implement array of pointers to objects with an example. 8
- b) What are pointers ? Explain the need of pointers with example. 8
9. a) Explain console I\O operations: 8
- i) width()
  - ii) fill()
  - iii) precision()
  - iv) setf()
- b) What is generic programming in C++? Explain its need. 8

**OR**

10. a) Implement function templates with multiple parameters. 8
- b) Explain overloading of template function in C++. 8

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